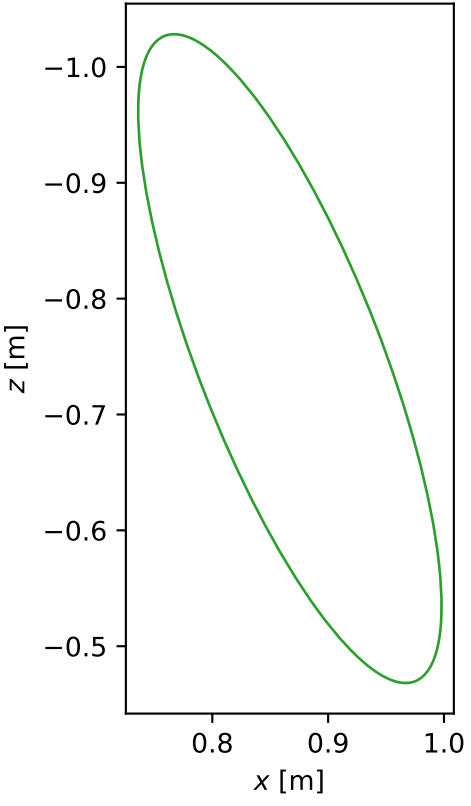

−1.0
−0.9
−0.8
−0.7
−0.6
−0.5
z [m]
0.8
0.9
1.0
x [m]