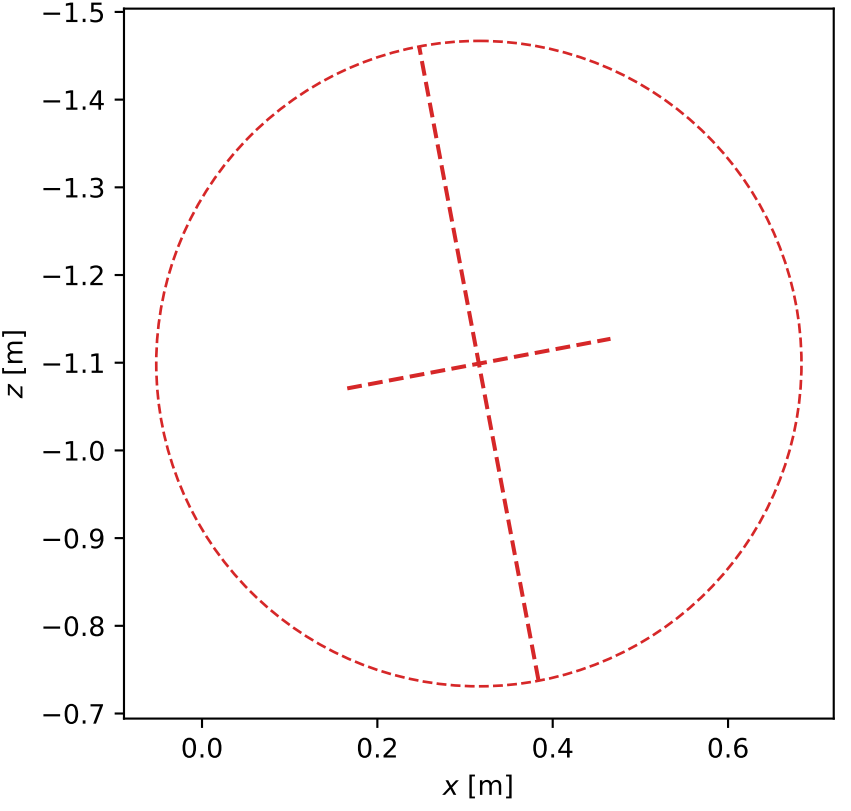

−1.5
−1.4
−1.3
−1.2
−1.1
−1.0
−0.9
−0.8
−0.7
z [m]
0.0
0.2
0.4
0.6
x [m]