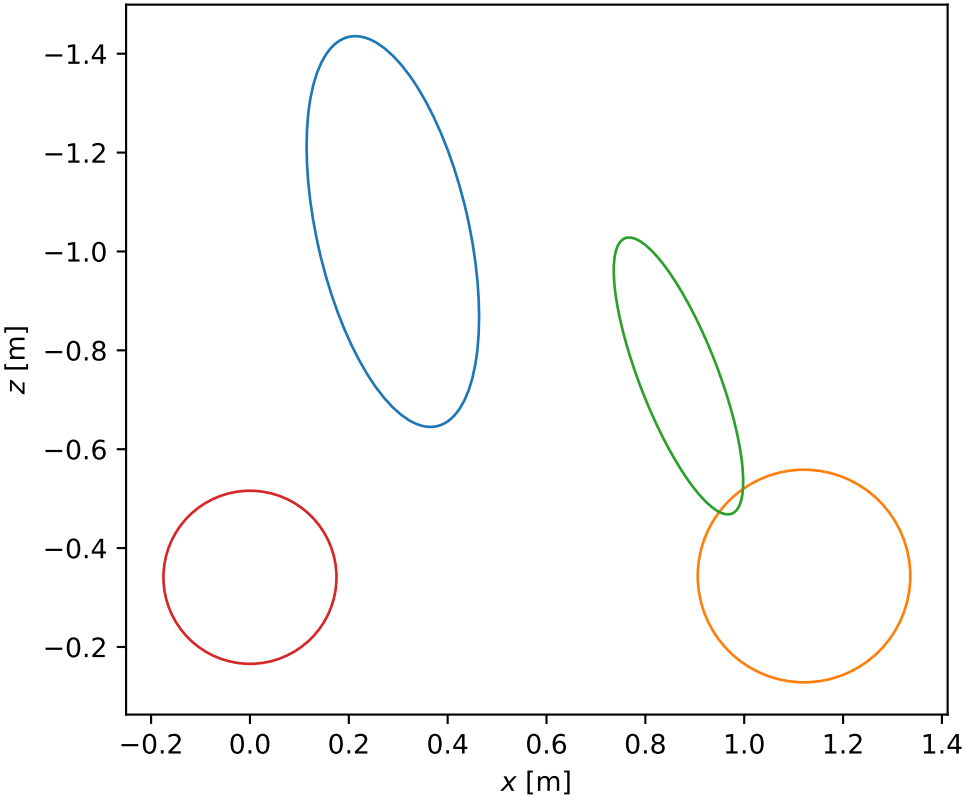

−1.4
−1.2
−1.0
−0.8
−0.6
−0.4
−0.2
z [m]
−0.2
0.0
0.2
0.4
0.6
0.8
1.0
1.2
1.4
x [m]